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# Formal cooperation in the region

## Survey update

- adding two research institutions from BH
  - Faculty of Electrical Engineering Sarajevo
  - Sarajevo School of Science and Technology
- research groups who work in the projects on Computer Graphics and Virtual Cultural Heritage
- ready to establish the regional cooperation with SEEDI partners
- great possibilities for exchange of expertise

# Formal cooperation in the region

## Contacts persons

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# Possible common digitization projects

## DigiBiH

- project of creating the core institutions for cultural heritage digitization and performing the digitization of the priority collections from two major BH museums
- we are looking for partners from Srbija and Montenegro for the beginning and later on from the whole region
- target funding - EU IPA funds for cross border cooperation.

# Possible common digitization projects

## DigiBiH – one of the pilot objects

- Bosnian king Tvsko tombstone



# Possible common digitization projects

## The road of Roman Emperors

- project which would expand the Itinerarium Romanum Serbiae project to the wider region of Slovenia, Croatia, BH etc.
- digital presentation of the towns and virtually reconstructed remains of the objects from Roman period along the roads used by the Roman legions throughout the whole region

# Possible cooperation in education

## MSc study program - Digitization and multimedia presentation of cultural heritage

- Present situation in BH
  - these topics are taught only as a part of Computer Graphics courses
  - there are teachers who would be able to teach these subjects

# Possible cooperation in education

## MSc study program - Digitization and multimedia presentation of cultural heritage

- Possible courses:
  - 3D Modeling (creating 3D models of CH objects using different modeling techniques)
  - Web 3D (making the 3D models interactive and presenting them on Internet - VRML, x3D, xvr) technologies
  - Computer Animation (creating and animating virtual avatars/guides for inhabiting 3D environments)
  - Laser scanning, 2D digitization (techniques for digitization of books and manuscripts),
  - Multimedia (design and implementation of multimedia presentations of CH objects and environments)
  - Digital Storytelling (digitization of intangible CH), etc.